

Python Dictionaries

Key/value pairs

<https://www.programiz.com/python-programming/dictionary>

Definition

- Python dictionary is an unordered collection of items
- Dictionaries are optimized to retrieve values when the key is known
- Keys must be **unique**
- the values can be of any data type

Creating Python Dictionary

- Create a dictionary by placing items inside curly braces {} separated by commas
- An item has a key and a value expressed as a pair (key: value)

```
# empty dictionary  
my_dict = {}  
  
# dictionary with integer keys  
my_dict = {1: 'apple', 2: 'ball'}
```

Accessing Elements from Dictionary

- to access values, a dictionary uses keys
- Keys can be used inside square brackets []
- *Trying to access keys which don't exist throws an error*
- `my_dict = {'name': 'Jack', 'age': 26}`

```
# Output: Jack
```

```
print(my_dict['name'])
```

```
# Output: 26
```

```
print(my_dict.get('age'))
```

Changing and Adding Dictionary elements

- If the key is already present, the existing value gets updated
- Example: `my_dict['age'] = 27`
- -----
- If the key is not present, a new (key: value) pair is created
- Add item: `my_dict['address'] = 'madison'`

Removing elements from Dictionary

- We can remove an item in a dictionary by using the pop() method

```
# remove an item which returns its value  
# Output: 27  
print(squares.pop(age))
```

Python Dictionary Methods

Method	Description
<code>clear()</code>	Removes all items from the dictionary.
<code>copy()</code>	Returns a shallow copy of the dictionary.
<code>fromkeys(seq[, v])</code>	Returns a new dictionary with keys from <code>seq</code> and value equal to <code>v</code> (defaults to <code>None</code>).
<code>get(key[,d])</code>	Returns the value of the <code>key</code> . If the <code>key</code> does not exist, returns <code>d</code> (defaults to <code>None</code>).
<code>items()</code>	Return a new object of the dictionary's items in (key, value) format.
<code>keys()</code>	Returns a new object of the dictionary's keys.
<code>pop(key[,d])</code>	Removes the item with the <code>key</code> and returns its value or <code>d</code> if <code>key</code> is not found. If <code>d</code> is not provided and the <code>key</code> is not found, it raises <code>KeyError</code> .
<code>popitem()</code>	Removes and returns an arbitrary item (key, value). Raises <code>KeyError</code> if the dictionary is empty.
<code>setdefault(key[,d])</code>	Returns the corresponding value if the <code>key</code> is in the dictionary. If not, inserts the <code>key</code> with a value of <code>d</code> and returns <code>d</code> (defaults to <code>None</code>).
<code>update([other])</code>	Updates the dictionary with the key/value pairs from <code>other</code> , overwriting existing keys.
<code>values()</code>	Returns a new object of the dictionary's values

Dictionary Built-in Functions

https://www.w3schools.com/python/python_ref_functions.asp

Function	Description
<code>all()</code>	Return <code>True</code> if all keys of the dictionary are True (or if the dictionary is empty).
<code>any()</code>	Return <code>True</code> if any key of the dictionary is true. If the dictionary is empty, return <code>False</code> .
<code>len()</code>	Return the length (the number of items) in the dictionary.
<code>cmp()</code>	Compares items of two dictionaries. (Not available in Python 3)
<code>sorted()</code>	Return a new sorted list of keys in the dictionary.

Unique key: Sr. No.

Excel Data

	A	B	C	D	E	F
1						
2						
3	Sr. No.	Item Description	Location	Sales Value	Remarks	
4	1	Glass Beads	East	15,000.00		
5	2	Glass Beads	West	14,850.00		
6	3	Polishing Stone	East	1,540.00		
7	4	Polishing Stone	West	1,635.00		
8	5	Packing Strap	East	1,800.00		
9	6	Packing Strap	West	1,200.00		
10				36,025.00		
11						
12						
13						

DB key/value Example

```
import sqlite3
conn = sqlite3.connect(':memory:')
c = conn.cursor()
c.execute("create table kv (key text, value integer);")
# <sqlite3.Cursor object at 0x00C62CE0>
d = {'a':1, 'b':2}
c.executemany("insert into kv values (?,?);", d.iteritems())
# <sqlite3.Cursor object at 0x00C62CE0>
c.execute("select * from kv;").fetchall()
# [(u'a', 1), (u'b', 2)]
```